

CORNHOLE



**BELKNAP
★ HILL ★
TRADING POST™**

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Belknaphill.com 7970_1/17

GAME EQUIPMENT

- 2 cornhole boards
- 8 bean bags (4 of each color)

GAME SET-UP

- Unfold legs and place the cornhole boards opposite each other on a flat surface approximately 27 feet apart.
- Opponents choose a bean bag color and distribute bags.

GAME PLAY

- Pitching areas are on both sides of each board. The foul lines are the front edge of each board.
- In a 4-player game, partners stand directly across from each other at opposite boards and remain at that board throughout play.
- In a 2-player game, opponents stand at the same board, one on each side. After each round, players move to the opposite board and throw from the side directly across from their original position.
- A coin flip can decide which team throws first.
- The game begins when the first player throws their first bag toward the opposite board. The opponent at the same board then throws their first bag. Opponents alternate throws until all 8 bags have been tossed. A bag that bounces up onto the board after first hitting the ground should be removed before the next toss.
- Opponents add up their points and use cancellation scoring to award the earned points to the higher-scoring player/team. (See Scoring below.)
- After scoring, the higher-scoring player/team throws first from the opposite board in the same manner.
- Play continues until one player/team reaches 21 points with a lead of 2 or more points.

SCORING

- *3 points* – Each bag that falls completely through the hole. A bag accidentally pushed through by an opponent's toss counts for the opposing team.
- *1 point* – Each bag sitting completely on the board, each bag hanging into the hole, and each bag hanging off the edge of the board but *not* touching the ground.
- *0 points* – Bags hanging off the edge of the board but touching the ground or resting on a bag already on the ground.

Awarding Points:

Add up the points scored by each player at the end of each round. The higher-scoring player/team is awarded the *difference* between their points and the lower-scoring player/team's points. If points are equal, they cancel each other out and no points are awarded for that round.

Example 1: One player scores 5 points and the other scores 3 points. The higher-scoring player/team is awarded 2 points and they throw first in the next round.

Example 2: Both players score 3 points. No points are awarded and the player/team who went first in that round throws first again.

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