

ASSEMBLY INSTRUCTIONS FOR STORAGE CRATE / GAME TABLE

Assembly Time: Approx. 10 min

NOTE: Crate assembly recommended with a phillips head screw driver to avoid stripping screw or hole. Keep screws loose until fully assembled. Then fully tighten screws.



PARTS INCLUDED



– 2 crate end

(Bottom of crate end)



– 6 Side Slats

– 5 Bottom Slats



– 22 Screws

STEP 1

Stand crates ends up so the bottom of the crate ends are in the air. Attach the bottom slats to the predrilled holes in the bottom of each crate end (See Figure A). Once all bottom slats are attached, flip crate to its side and attached all side slats to one side of of crate ends (See Figure B).

Figure A

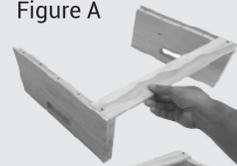


Figure B



STEP 2

Once you have attached all side slats on one crate side, flip the crate over and repeat same process for other side of crate (See Figure C).



Figure C

YOU ARE READY TO PLAY

WARNING:

CHOKING HAZARD — Small parts not for children under 3 years or any individuals who have a tendency to place inedible objects in their mouths.



SETTING UP THE GAME

AGES 3+ | 2-8 PLAYERS

- Empty the blocks and flip the crate over. This will be the base of your game to build on.
- Create a tower with the wooden blocks by placing 3 blocks at a time, with each row facing perpendicular to the preceding row.
- Once the tower is fully assembled, players take turns removing a single block from the tower from anywhere below the highest completed story.
- Once a block is removed, it must be immediately placed on top of the tower. Note, players must complete the top story before expanding further.
- The player who built the tower plays first, with play continuing clockwise.

HOW TO PLAY

- Using one hand, remove/stack one block per turn.
- Blocks may be tested to see how loosely or tightly they are lodged prior to attempting to remove the block, and you don't have to pull the block or blocks you touch; however, a jarred block must be returned to its original position (also using one hand).
- Your turn ends when the next player touches a block or 10 seconds after you've placed your block on top of the tower. If the tower falls the game is over.

The last player to successfully add a piece to the tower before it tumbles is the winner. Whoever knocked over the tower has the privilege of setting up the next round.

Warning: Blocks may fall at any time. Be careful around small children, pets and bare feet.

PRO TIP: These make some awesome building blocks.
For some inspiration visit SwoocGames.com/Build