Hey! Play! Desktop Derby Horse Racing Game

1. From the deck of cards, discard the aces, kings, and jokers, leaving you with 44 cards. Shuffle and deal these cards. Each player may not get the same amount of cards.

2. Place the horses at the starting gate. Four horses must be eliminated, or “scratched”, before the start of the race.

3. The player to the left of the dealer rolls the dice, and the total on the dice is the 1st horse scratched. That horse is moved back to the first line. I.e.: a 3 and a 5 are thrown. Horse 8 is moved back to the first line. All players would then check their cards and pay five cents for each 8 card in their hand. The 8 cards are then discarded.

4. The next player rolls the dice for the second scratch. That horse moves back to the SECOND line and cost TEN cents for each of those that you have in your hand. Continues with the third and fourth horse scratches, moving up to fifteen and twenty cents, respectively. Pay the designated amounts, and discard the cards accordingly. If you the roll the same number on the dice as a horse already scratched, you (the roller) pay the amount on that horse's line and pass the dice to the next player.

5. The horses remaining at the gate are now ready for the race to start.

6. The next person to roll the dice totals them, and move that horse forward one space. However, if the total on the dice is that of a scratched horse, then that player must pay the amount which that horse is standing on.

7. Play continues around the table, until one of the horses reaches the finish line!

8. Your cards are you share of each horse in the race. If horse number 9 should finish the race as the winner, and you have no 9 cards in your hand, you are out of luck! On the other hand, if you were to have two 9 cards in your hand, you would win half the pot! If you had all four of the 9 card in your hand, you would take the entire pot!

9. Each card in the winning horse's number wins 25% of the pot.

10. After the pot has been divided, the cards are passed to the next player, the horses are all moved to the starting gate, and you are ready to begin the next race!

*A pair of ones on the dice would be a #2 horse.
*A pair of 6's would be a queen.
*A 5 and a 6 would be a jack.
*Poker chips can be substituted with money.

⚠ WARNING:
CHOKING HAZARD—Toy contains a small ball.
Not for children under 3 yrs.